Agenda:

* ~~Status updates~~
* Roles/Planning for documentation, presentation, demo day

Notes:

Documentation

* why?
  + yourself
  + for others
* who is it for?
  + devs
  + sysadmins
  + users
* software documentation
  + product documentation
    - comments in code
    - technical docs
    - design & architecture docs
  + process documentation - business side of things ('we've done this in our timesheets already')
    - plans
    - estimates
  + user docs
    - either sysadmin
    - end users
* **for this class ignore the others, it's just system docs that we're concerned about**
  + readme file in github
  + design & architecture
  + source code
  + validation, verification, testing
  + maintenance help & guidelines
* what to do
  + check for major bugs (make sure it's stable enough for a live demo)
  + update our source code docs
  + maintenance & help - how to install
  + "pretend that somebody's going to pick up where you left off without having to contact us"
* A&B point opportunity:
  + perform a thinkaloud on other team's documentation - basically, give someone 3 tasks to complete (common developer tasks) and have them run through it aloud
    - where do they get stuck
    - what's lacking
    - that sort of thing
  + points given for **recruiting someone**
  + points given for **volunteering to do this for another team**
  + limit 2 each of the above, max of 4 total
* final turnin
  + upload to gh
  + ensure sprint 5 documentation
  + submit any thinkalouds on canvas as well
  + there's a rubric on canvas
* don't rewrite existing documentation, do update it
* no timesheet for sprint 5 (it's overlapping sprint 4)
* **the final demo**
  + show up at the right place, right time
* **how to pitch (smol lecture)**
  + following principles from a book "Made to Stick"
  + want to present your idea so it sticks in audience's like velcro
  + 6 principles
    - **simplicity**
      * proverbs are easy to remember because they're simple and needs no extra explanation; without a word they make no sense
      * "drink water"
      * *"smaht park" - descriptive, simple, and the accent is memorable, catchy name, used the name a lot (1000s of features to this car, but they highlighted exactly one a bunch)*
    - **unexpectedness** - something to surprise and make memorable
      * DQ turns your blizzard upside down to prove it's...
      * *all talking in boston accents - when you see chris evans you don't expect him to speak in that accent*
    - **concreteness**
      * give a name, face, specific details
      * make it easy to visualize
      * 1.9m users: tell a story about hansel, not just a number
      * *list of specific places in boston that are known to be hard to park*, *also they showed it (from the outside, from the inside - what it looks like) you can picture it in your mind because they showed it to you*
    - **credibility** - want your claims to be believable
      * can use authority (like a celebrity) or antiauthority (lifelong smoker with cancer)
      * will it blend guy - he demonstrates it blending wild things
      * *video footage? celebrity endorsements, it's a real car brand - current price for the car, address of your local car dealership - real brand selling a real car*
    - **emotions** -
      * "don't mess with texas" began with an anti litter campaign but it stuck, now it's the state motto
      * how can we relate to the emotions of users (please don't liter vs don't mess with texas)
      * *initially everyone was skeptical, but they all came around in <60s, "using emotion and stereotypes to make you want to be the guy who buys this car - you wanna be that mailman looking fellow or the one that owns this sweet car?*
    - **stories**
      * be concise, only 60 seconds
      * *you can tell a less shallow story with your commercial than this*

vod activity

* are they famous - they are celebrities
* identifiable boston accent
* demonstrates it parking
* they told a story about parking in places
* Our documentation
* recommend against future setups on macs
* homebrew?
* mac (m1 m2 intel) all different problems
* ubuntu seemed to have fewest issues

Our video brainstorming

* 30-60 seconds, a commercial
* sifting through lots of crappy data -> just 3 clicks and i see emojis
* just show hitting the enter key and then GOOD DATA shows up
* storyline - just focus on one graph
  + dissatisfied with sifting through useless data -> resolution: happy when PP shows the emojis graph
* we don't ned to make PP the focal point - it can be the final scene
  + is punchline accurate?
* we can find stock clips or something to fill the bulk of this

Meeting

* git push -u both yaxis and select\_data\_type\_drop-down branches, git fetch to update local repos
* Tested some y-axis code
* Duplicate Picker being rendered
* Tested sessionsData
* Y-axis scaling on total/average selection now
* Moved assigned sessionsData to state in componentDidMount() block
* Let’s avoid unnecessary complications moving forward

Action Items:

* Send notes to Andre, pitch video idea and get feedback
* ChatGPT filter through our notes to aid in documentation (less words good)
* Meeting with Julio Thursday @ 4:00 CST